

# TRINETTA BRYAN

Senior UX/UI Designer | Human-Centered Design | Government & Enterprise Applications  
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## PROFESSIONAL SUMMARY

Senior UX/UI Designer with 10+ years of experience delivering intuitive, accessible, and human-centered digital products for government and enterprise clients. Deep expertise in design thinking, information architecture, design systems, and end-to-end product design — from discovery and user research through high-fidelity prototyping and developer handoff. Proven track record leading cross-functional teams, facilitating stakeholder alignment, and ensuring Section 508 / WCAG 2.1 accessibility compliance. Holds a Public Trust Security Clearance. Proficient in AI-powered design workflows, leveraging Claude AI and generative AI tools to accelerate research synthesis, UX content strategy, and rapid prototyping.

## CORE COMPETENCIES

- Human-Centered Design (HCD) & Design Thinking
- UX Research, Usability Testing & Journey Mapping
- Wireframing, Prototyping & Interaction Design
- Design Systems & Component Libraries
- Information Architecture (IA) & Content Strategy
- Section 508 & WCAG 2.1 Accessibility Compliance
- UX Content Strategy & Microcopy
- Stakeholder Management & Requirements Gathering
- Cross-Functional Collaboration & Design Leadership
- Agile / Scrum / SAFe Methodologies
- Product Strategy & Problem Solving
- Persona Development & Rapid Iteration
- Design Sprints & Facilitation
- AI-Assisted Design Workflows (Claude AI, ChatGPT)

## TOOLS & TECHNOLOGIES

**Design:** Figma | Adobe XD | Sketch | Axure | Miro | Zeplin

**Development:** HTML | CSS | Angular | Power BI

**Project Management:** JIRA | Confluence | Agile/Scrum Boards

**AI Tools:** Claude AI | ChatGPT | Midjourney | Generative AI for UX

**Standards:** USWDS (U.S. Web Design System) | WCAG 2.1 | Section 508 | Material Design

## PROFESSIONAL EXPERIENCE

**Senior UX/UI Designer** | Steampunk

*June 2025 – Present*

- Lead end-to-end UX/UI design for complex federal digital products, translating ambiguous policy and technical requirements into high-fidelity, user-centered wireframes and interactive prototypes using Figma.
- Facilitate stakeholder workshops, design reviews, and moderated user testing sessions to validate design decisions and drive iterative, data-informed improvements.
- Partner with Frontend Developers to ensure pixel-perfect, accessible implementation of approved designs, maintaining Section 508 and WCAG 2.1 compliance throughout the SDLC.
- Apply human-centered design (HCD) principles and design thinking frameworks to surface user pain points and deliver intuitive, accessible digital experiences.
- Leverage Claude AI and generative AI tools to accelerate UX research synthesis, develop microcopy and UX content strategy, and streamline rapid prototyping cycles — reducing design iteration time significantly.

## Senior UX/UI Designer | Acuity, Inc.

September 2023 – May 2025

- Designed scalable, user-centered solutions for a large-scale federal government application, partnering with Business Analysts and Product Owners to translate complex regulatory requirements into intuitive task flows and interaction patterns.
- Led stakeholder alignment meetings and moderated user testing sessions — synthesizing findings into actionable design decisions that measurably improved usability and task completion rates.
- Produced end-to-end design deliverables including journey maps, task flows, low- and high-fidelity wireframes, and interactive prototypes that streamlined developer handoff.
- Collaborated closely with Frontend Developers to ensure accurate, Section 508-compliant implementation of approved designs in accordance with USWDS and federal UX standards.
- Maintained and contributed to a shared design system and component library, ensuring consistency and scalability across multiple product teams.

## UX/UI Designer | Tarkik Solutions

December 2018 – August 2023

- Led UX redesign of multiple government applications, applying information architecture (IA) best practices and human-centered design (HCD) methodologies to improve navigation, accessibility, and overall usability.
- Conducted stakeholder interviews, contextual inquiry sessions, and user research workshops to surface pain points and gather requirements, delivering solutions aligned with agency mission goals.
- Created comprehensive design deliverables — personas, journey maps, user flows, wireframes, and interactive prototypes — that bridged the gap between policy requirements and user needs.
- Ensured all designs met Section 508 accessibility requirements and WCAG 2.1 guidelines throughout the product development lifecycle.
- Collaborated in an Agile/Scrum environment, contributing to sprint planning, design critiques, and iterative delivery cycles.

## UX/UI Designer | Discover Technologies

October 2016 – October 2018

- Served as Lead UI/UX Designer for a Power BI-based startup application, establishing the brand identity, information architecture, design system, and end-to-end design framework from the ground up.
- Developed user personas, journey maps, user flows, wireframes, and high-fidelity interactive prototypes grounded in UX research and usability testing findings.
- Conducted moderated usability testing sessions and translated findings into actionable design iterations that improved user satisfaction and feature adoption.
- Collaborated with Frontend Developers on UI implementation using HTML, CSS, and Angular, ensuring design fidelity across responsive breakpoints.
- Mentored and managed a junior design intern, providing structured feedback and guidance on UX best practices, design thinking, and professional development.

## UX/UI Designer | Fishbowl

September 2015 – September 2016

- Designed wireframes, sitemaps, user flows, and interactive prototypes for an email marketing and digital analytics SaaS platform, contributing to improved user onboarding and navigation.
- Developed a scalable component library and interactive mockups that accelerated design-to-development handoff and promoted UI consistency across the product.
- Managed design deliverables and sprint tasks using JIRA within an Agile/Scrum framework, consistently delivering on time within iterative release cycles.

## CERTIFICATIONS

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GenAI Fundamentals for UX Designers — Udemy

May 2025

Building Trust Through UX Design — LinkedIn Learning

August 2023

## EDUCATION

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Bachelor of Fine Arts in Web and New Media — Lawrence Technological University

May 2011